

## CLAIM AMENDMENTS

1        1. (currently amended) A method for controlling input/output (I/O) operations of  
2 a user's computer comprising the following steps:  
3              implementing the user's computer as a virtual machine (VM);  
4              including a virtual machine monitor (VMM) as a VM-transparent interface  
5 between the VM and a physical computer system that includes at least one device;  
6              in the VMM:  
7                  sensing a request for an I/O operation between the VM and the device;  
8                  performing a ~~predetermined~~ transformation of I/O data passing between  
9 the VM and the device, said transformation being adjunct to necessary completion of  
10 the request, as issued, for the I/O operation;  
11              the transformation of the I/O data thereby being undefeatable by any ~~user~~ action  
12 initiated via the VM.

1        2. (currently amended) A method as in claim 1, in which:  
2              the device is a display;  
3              the I/O data is VM display data output from the VM and intended for display; and  
4              the ~~predetermined~~ transformation is a replacement of at least a portion of the VM  
5 display data with non-defeatable display data stored external to the VM but accessible  
6 to the VMM;  
7              further including the step of displaying the VM display data with the non-  
8 defeatable display data overlaid.

1        3. (currently amended) A method as in claim 1, further including the following  
2 steps:  
3              filtering the I/O data with respect to at least one ~~predetermined~~ filtering condition;  
4 and  
5              performing the ~~predetermined~~ transformation of the I/O data only when the  
6 filtering condition is met.

1           4. (currently amended) A method as in claim 3, in which the filtering condition is  
2 that the I/O data includes at least one ~~predetermined~~ restricted term.

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1           5. (currently amended) A method as in claim 3, in which the filtering condition is  
2 that the I/O data is from a ~~predetermined~~ restricted source.

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1           6. (currently amended) A method as in claim 3, in which:  
2           the I/O data includes image data;  
3           the step of filtering the I/O data comprises detecting the presence of a  
4 representation of a target image within the image data; and  
5           the ~~predetermined~~ transformation is substitution of a representation of a  
6 replacement image in place of the representation of the target image.

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1           7. (original) A method as in claim 6, in which:  
2           the I/O data is in a non-character image format;  
3           the target image is a representation of a restricted character string; and  
4           the step of filtering the I/O data comprises applying character recognition to the  
5 I/O data.

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1           8. (currently amended) A method as in claim 3, in which the ~~predetermined~~  
2 filtering condition ~~in~~ is the presence in the I/O data of a copy protection indication.

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1           9. (currently amended) A method as in claim 1, in which the ~~predetermined~~  
2 transformation comprises insertion into the I/O data of a source indication associated  
3 with the VM.

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1           10. A method as in claim 1, in which the transformation is time-varying.

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1           11. (original) A method as in claim 1, in which the device is a network  
2 connection device.

3        12. (currently amended) A method as in claim 11, in which the ~~predetermined~~  
4 transformation is a bandwidth limiting of the I/O data being transferred between the VM  
5 and the network connection device.

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1        13. (currently amended) A method as in claim 11, in which:  
2              the requested I/O operation is a transfer of the I/O data between the VM and the  
3 network connection device; and  
4              the ~~predetermined~~ transformation is a time delay of the transfer.

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1        14. (currently amended) A method as in claim 11, in which:  
2              the requested I/O operation is a transfer of the I/O data from the VM to a first  
3 destination address via the network connection device;  
4              the ~~predetermined~~ transformation is a redirection of the I/O data to a second  
5 destination address different from the first.

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1        15. (currently amended) A method as in claim 1, in which:  
2              the device is a display;  
3              the display renders data stored in a display map; and  
4              the step of performing the ~~predetermined~~ transformation comprises altering a  
5 selected portion of the display map.

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1        16. (currently amended) A method as in claim 15, in which the step of altering  
2 the selected portion of the display data comprises substituting ~~predetermined~~, non-  
3 defeatable display data for the selected portion.

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1        17. (currently amended) A method as in claim 15, in which the step of altering  
2 the selected portion of the display data comprises changing all occurrences in the  
3 display map of a display color to a ~~predetermined~~ replacement color.

1        18. (currently amended) A method as in claim 1, in which:  
2              the device is a data storage device;  
3              the requested I/O operation is a transfer of data between the VM and the storage  
4              device; and

5              the step of performing the ~~predetermined~~ transformation comprises changing at  
6              least a portion of the data during the transfer between the VM and the storage device.

1        19. (currently amended) A method as in claim 18, in which the step of  
2              performing the ~~predetermined~~ transformation of the I/O data comprises encrypting data  
3              written by the VM to the data storage device and decrypting data read from the data  
4              storage device by the VM.

1        20. (currently amended) A method as in claim 18, in which the step of  
2              performing the ~~predetermined~~ transformation of the I/O data comprises compressing  
3              data written by the VM to the data storage device and decompressing data read from  
4              the data storage device by the VM.

1        21. (currently amended) A method as in claim 1, in which:  
2              the device is a network connection device;  
3              the requested I/O operation is a transfer of data between the VM and the network  
4              connection device; and

5              the step of performing the ~~predetermined~~ transformation comprises changing at  
6              least a portion of the data during the transfer between the VM and the network  
7              connection device.

1        22. (currently amended) A method as in claim 21, in which the step of  
2              performing the ~~predetermined~~ transformation of the I/O data comprises encrypting data  
3              written by the VM to the network connection device and decrypting data read from the  
4              network connection device by the VM.

1           23. (currently amended) A method as in claim 21, in which the step of  
2 performing the ~~predetermined~~ transformation of the I/O data comprises compressing  
3 data written by the VM to the network connection device and decompressing data read  
4 from the network connection device by the VM.

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1           24. (currently amended) A method as in claim 1, in which the step of  
2 performing the ~~predetermined~~ transformation of the I/O data comprises cryptographic  
3 transformation of the I/O data.

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1           25. (currently amended) A method as in claim ~~4~~ 3, in which:  
2           the VM supports a plurality of I/O modes;  
3           the step of filtering is performed on I/O data corresponding to a first one of the  
4         plurality of I/O modes; and  
5           the ~~predetermined~~ transformation is applied to I/O data in a second one of the I/O  
6         modes when the I/O data in the first I/O mode satisfies ~~the a~~ transformation-triggering  
7         criterion.

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1           26. (original) A method as in claim 25, in which the I/O modes include a video  
2         mode and an audio mode.

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1        27. (currently amended) A method for controlling input/output (I/O) of a user's  
2 computer comprising the following steps:

3              implementing the user's computer as a virtual machine (VM);

4              including a virtual machine monitor (VMM) as a VM-transparent interface

5              between the VM and a physical computer system that includes at least one device that  
6 carries out an I/O operation on the basis of device control data;

7              storing the device control data associated with the VM in a buffer in the VMM;

8              upon sensing a transformation command from an administrative system external

9              to the VM, entering replacement data into at least a portion of the buffer said

10              replacement data being entered as a processing step that is adjunct to the necessary  
11              completion of the I/O operation;

12              the entry of the replacement data thereby being undefeatable by any ~~user~~ action  
13              initiated via the VM.

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1        28. (currently amended) A system for controlling input/output (I/O) operations of  
2 a user's computer, comprising:

3              a virtual machine (VM) constituting the user's computer;

4              a virtual machine monitor (VMM) forming a VM-transparent interface between the

5              VM and a physical computer system that includes at least one device;

6              the VMM including means:

7              for sensing a request for an I/O operation between the VM and the device;

8              and

9              for performing a ~~predetermined~~ transformation of I/O data passing

10              between the VM and the device, said transformation being adjunct to necessary  
11              completion of the request, as issued, for the I/O operation;

12              the transformation of the I/O data thereby being undefeatable by any ~~user~~ action  
13              initiated via the VM.

1           29. (original) A system as in claim 28, in which the device is a display and the  
2 I/O data is VM display data.

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1           30. (original) A system as in claim 29, further comprising:  
2           a display buffer within the VMM for storing the VM display data that is output from  
3 the VM and is intended for display; and  
4           transformation means located within the VMM for replacing at least a portion of  
5 the VM display data stored in the display buffer with non-defeatable display data;  
6           in which the display is provided for displaying the contents of the display buffer.

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1           31. (original) A system as in claim 28, in which the device is a data storage  
2 device.

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1           32. (original) A system as in claim 28, in which the device is a network  
2 connection device.